

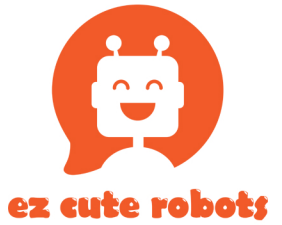
TACOBOT

World's first stackable coding robot

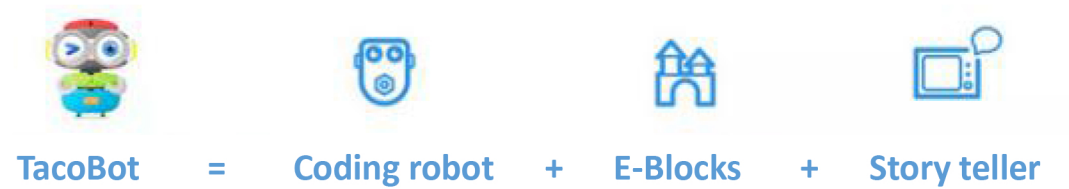


The World's First Stackable Coding Robot for STEM Learning

The World's First Stackable Coding Robot for STEM Learning



TacoBot is a modular logic coding robot designed for children over 4 years old, and different functional robots can be created by simply stacking different modules. It can be given the ability to perform different tasks by remote control, simple keystrokes or graphical programming. During the assembly process, children can not only learn STEM education, but also develop their observation, logical thinking, abstract thinking and practical ability.



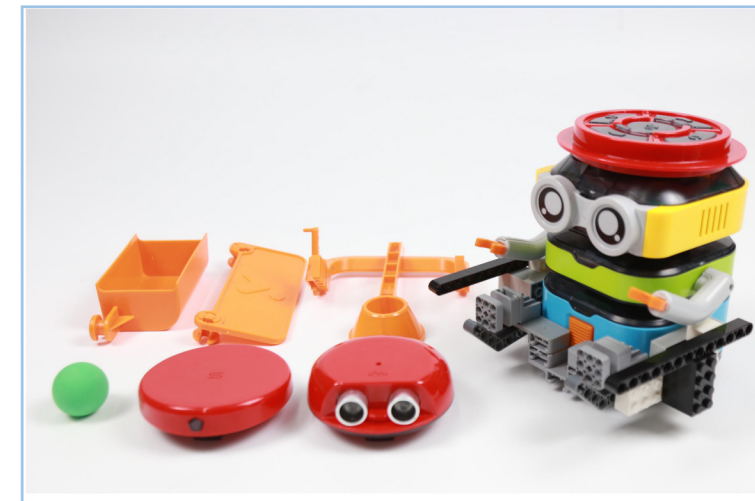
Build & Play

Programming

STEM skills

Science & Technology

Creativity





STEM knowledge



Computational thinking



Teaching Materials in handbook and APP



Beneficial for kids aged 4 to 8



Button programming and graphical programming

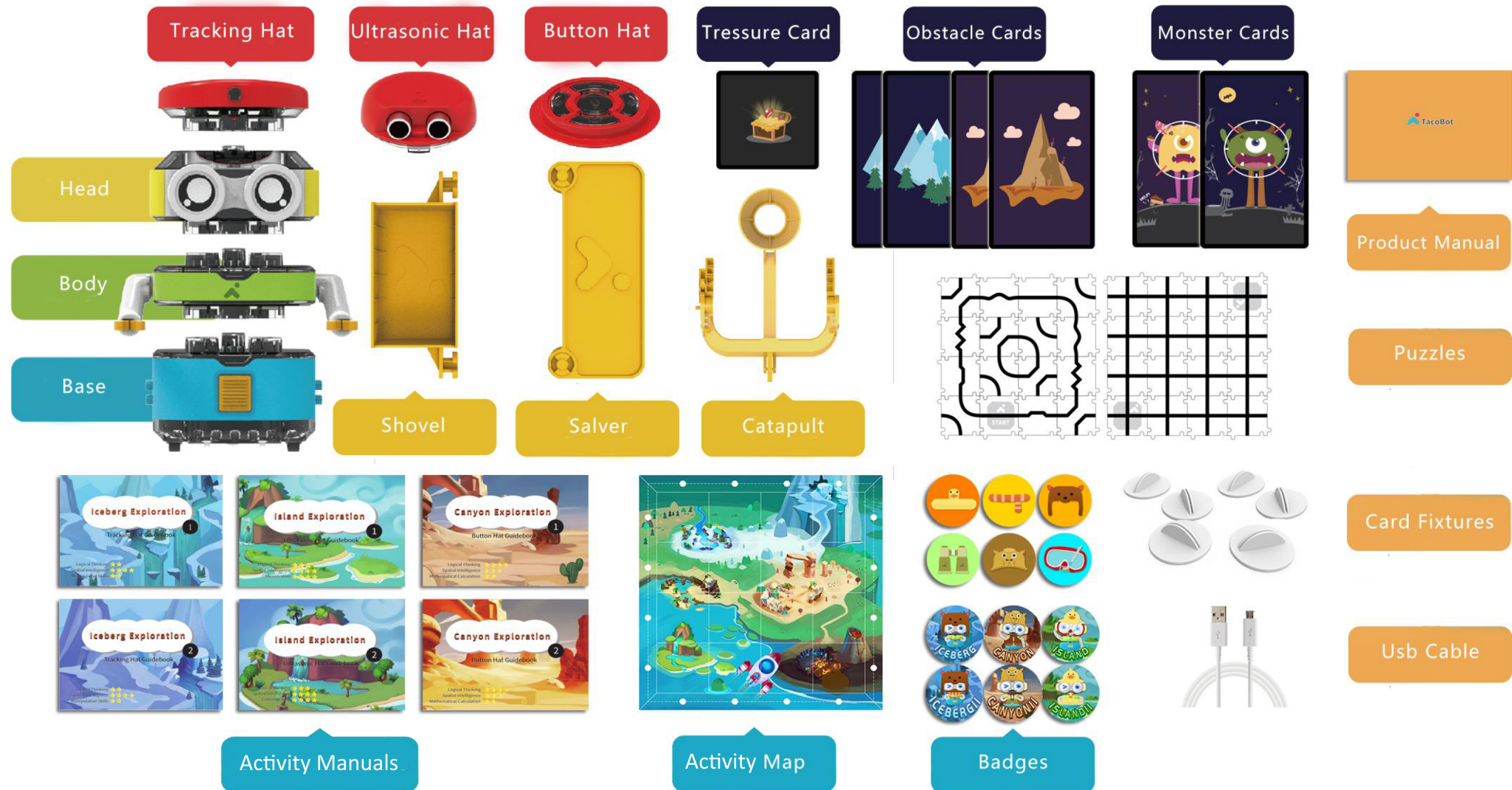
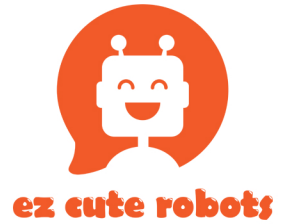


Reconfigurable via Intuitive stacking system

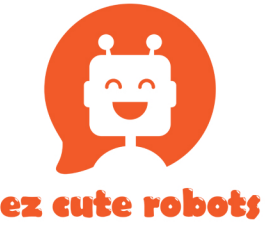


FEATURES

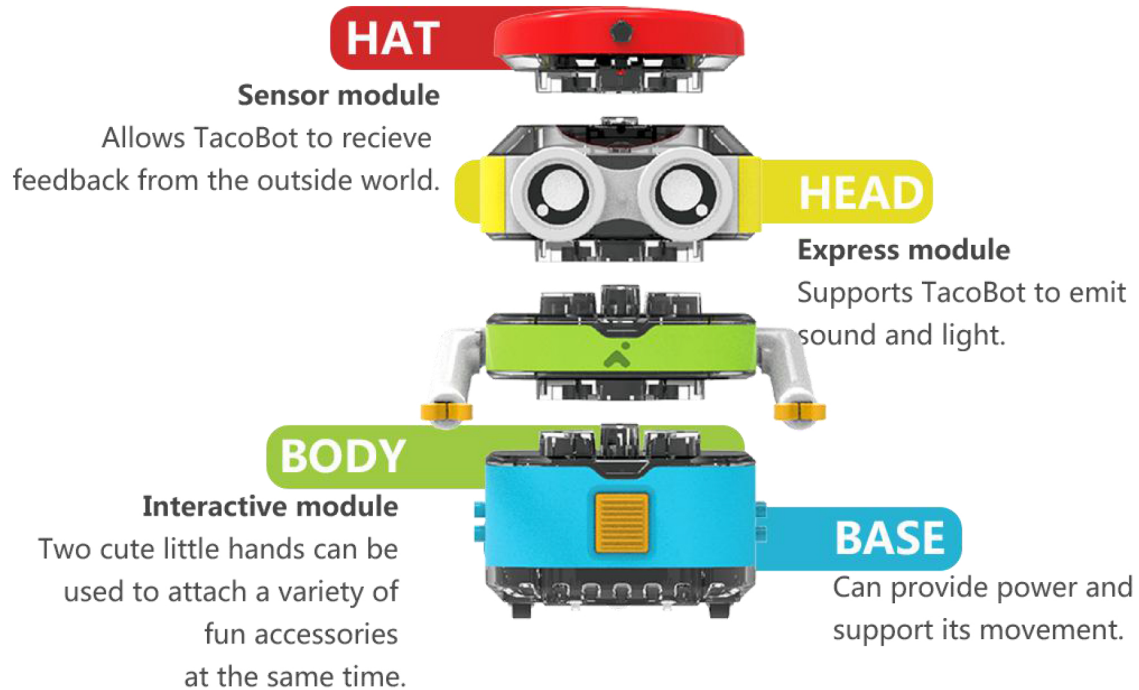
What's inside the TacoBot Kit?



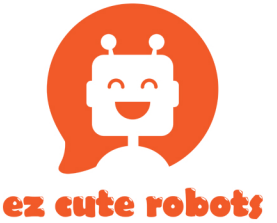
Stackable Structure | Endless Ways to Play



TacoBot's humanoid stackable structure was designed to make it easy for children to get started. By simply stacking and combining, they can create an endless number of ways to play, ignite their interest in science and technology, and develop their thinking skills.



The Core of STEM Education | Learning through Play



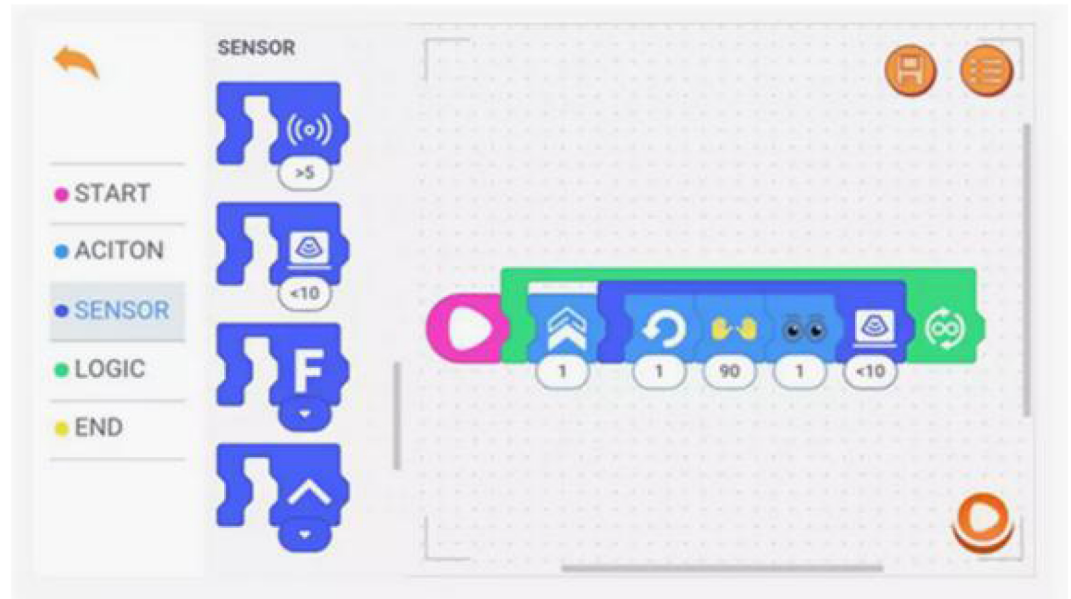
TacoBot's screen-free button programming and graphical programming based on ScratchJr can cater to children of all ages, allowing them to experience the fun of knowledge in the activities.

Button Programming



TacoBot's movements can be programmed by pressing the buttons on the button hat. For example, program TacoBot with buttons to solve a maze.

Graphical Programming

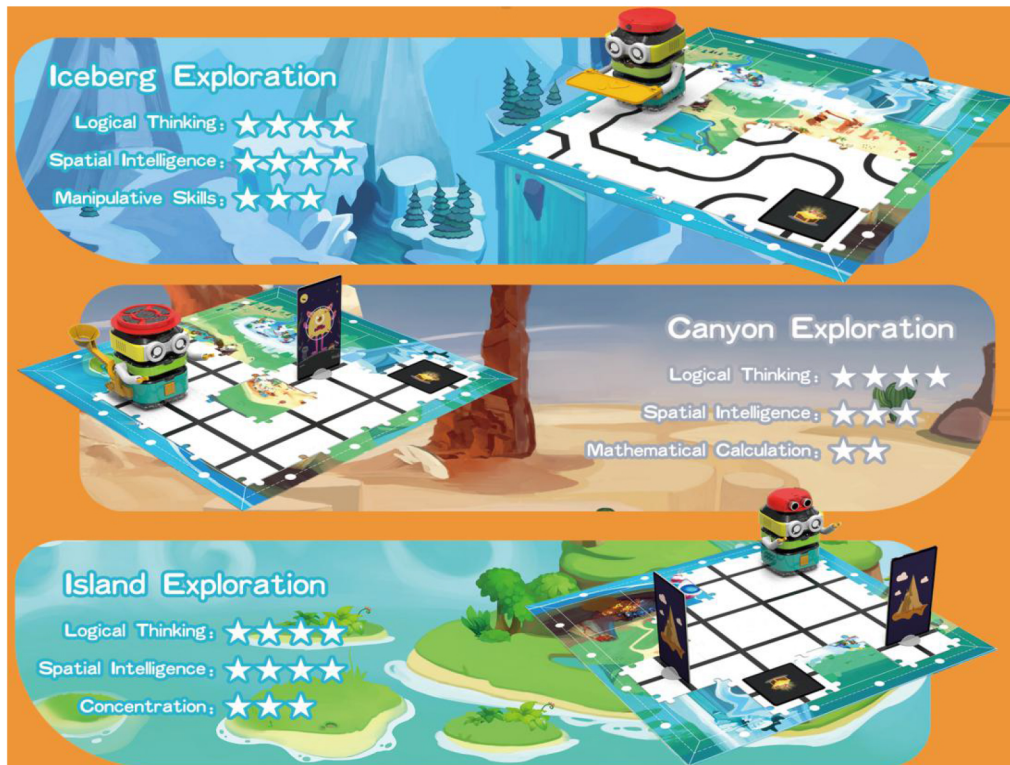


Combining hats with drag-and-drop graphical programming software gives TacoBot superpowers and the ability to perform more complex tasks.

Easy Entry | Improve quickly

Do not worry if your child doesn't understand. There are twelve stages in each exploration in the given manuals, which can improve children's logical & critical thinking skills in different explorations. And the “Novice Task” module set in TacoBot APP allows children to learn coding step by step.

Screen-free Coding Activities

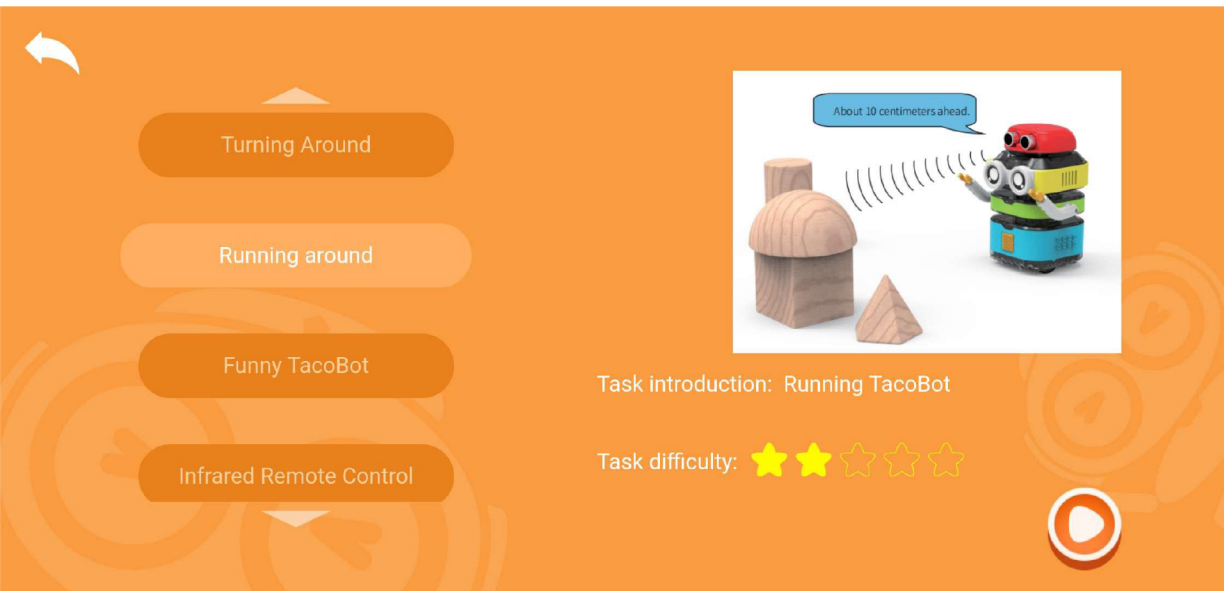


Iceberg Exploration
 Logical Thinking: ★★★★★
 Spatial Intelligence: ★★★★★
 Manipulative Skills: ★★★

Canyon Exploration
 Logical Thinking: ★★★★★
 Spatial Intelligence: ★★★★★
 Mathematical Calculation: ★★

Island Exploration
 Logical Thinking: ★★★★★
 Spatial Intelligence: ★★★★★
 Concentration: ★★★

Novice Task



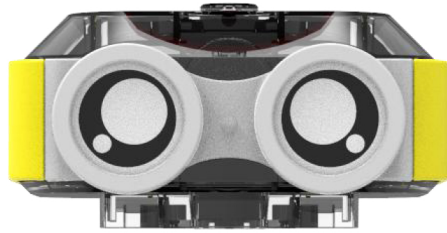
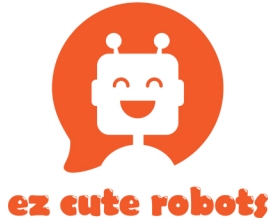
- Turning Around
- Running around
- Funny TacoBot
- Infrared Remote Control

Task introduction: Running TacoBot

Task difficulty: ★★☆☆☆

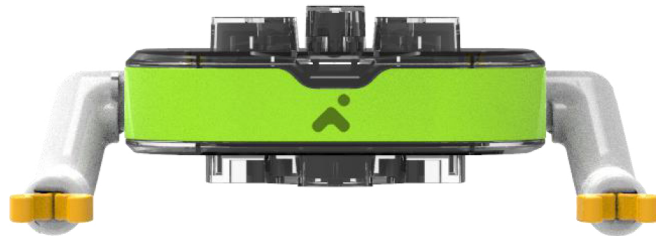
About 10 centimeters ahead.

Functions and descriptions of TacoBot's modules - main parts



Brain

- Connect to the app via Bluetooth - built-in Bluetooth module
- Play music - built-in Bluetooth player
- The eyes can shine and blink - built-in two LEDs



Body

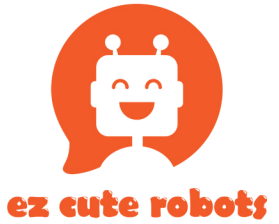
- Both arms can move freely within 180 degrees and are controlled by two anti-snapping servomotors inside the body



Base

- Power Supply - built-in 800 mA rechargeable lithium battery that can be charged via micro USB
- Movement - built-in two servomotors that drive the wheels forward
- Tracking - built-in two tracking sensors, can only be activated when wearing the tracking hat and operating activities
- Activate activities - click the button on the base to activate the activities

Functions and descriptions of TacoBot's modules - hats



Tracking hat

- When the tracking hat is installed on TacoBot, the tracking hat can trigger the tracking sensor in the base
- The tracking sensor is located inside the base instead of the tracking hat, and the tracking hat acts only to trigger the tracking sensor in the base



Button hat

- TacoBot's movements can be programmed by pressing 7 programming buttons and 1 transmit button
- In different sensor activity, the corresponding functions of each button is different, so as to achieve the diversity of button programming (different buttons can be used to compose different notes)



Ultrasonic hat

- Ultrasonic sensor allows Tacobot to detect objects
- Ultrasonic waves can be used to measure distances. TacoBot gives different responses to objects of different distances

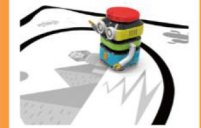
- Sensor activity can be updated via the server, and will continue to be enriched in the app
- The function of the hat can be changed during the app programming process in order to achieve the expansion of programming (the hat can only be used after putting on TacoBot)

Corresponding Sensor Activity



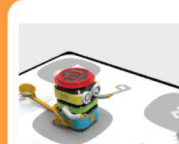
Line Patrolling

Activate



Boundary Detection

Activate



A Loyal Soldier

Activate



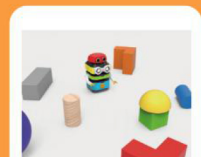
Pro dancing

Activate



Keeping a Distance

Activate



Solving Mazes

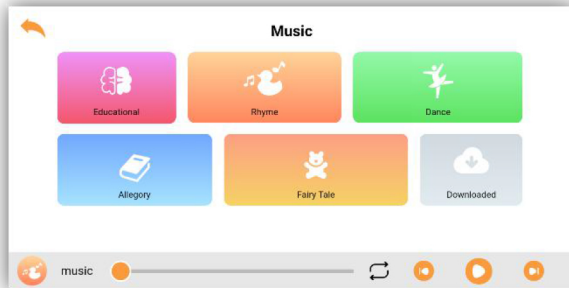
Activate



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Functions and descriptions of TacoBot's modules - APP

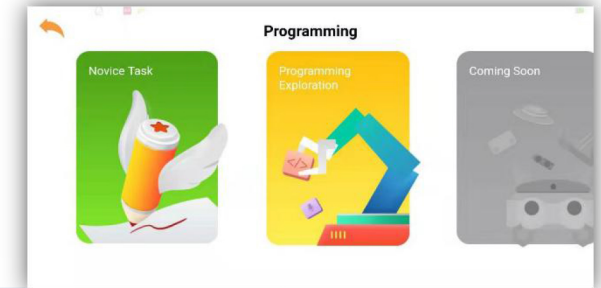
Music & Dance



With features like Fairy Tale, Rhyme, etc. which can be downloaded from the server to turn TacoBot into a storyteller and dancer.

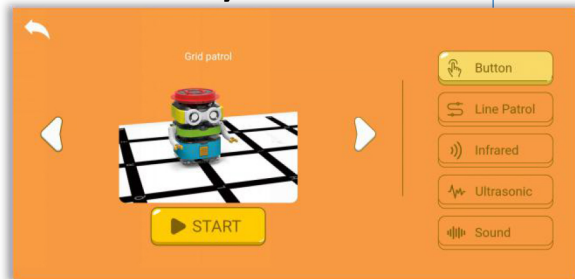
There're 4 modules in the homepage of TacoBot's APP. Through the update of APP and server, children will have the opportunity to continuously explore new and interesting activities.

Programming

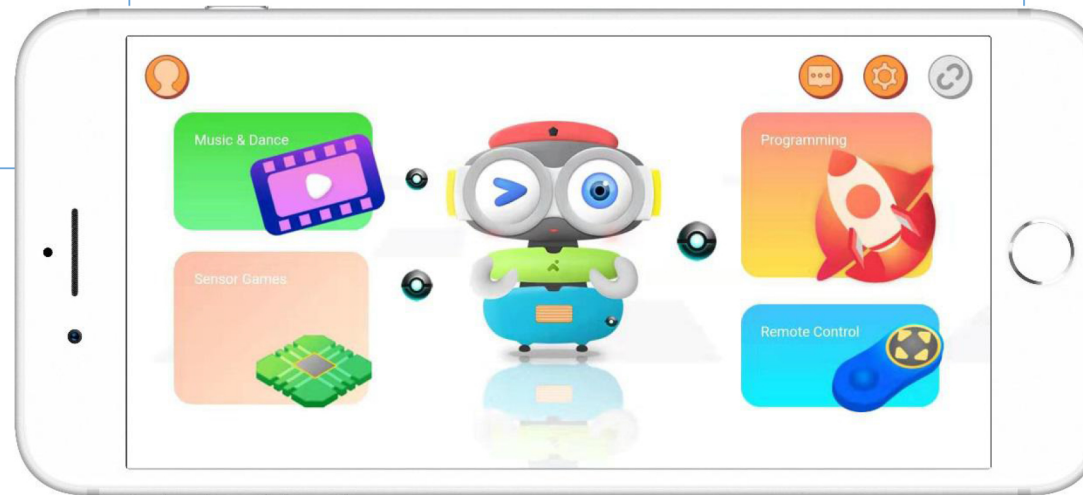


From 'novice task' to 'programming', gradually cultivate children's logical thinking and programming knowledge and lays the foundation for future study in various disciplines.

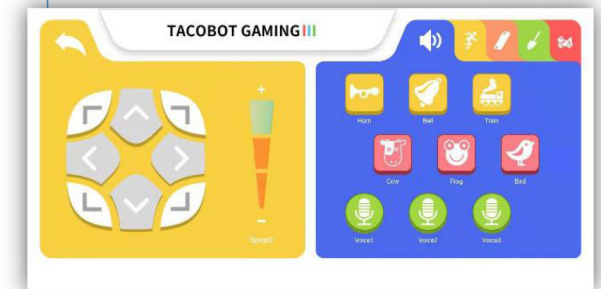
Sensor Activity



Download different activities through this module, so that children can interact with TacoBot even when there is no screen.



Remote Control



This module makes TacoBot a powerful multi-role robot that can be controlled from a distance.



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Thank you